

[FREE] The Dark Tower III: The Waste Lands: (Volume 3)

The Dark Tower III: The Waste Lands: (Volume 3)

Von Stephen King

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Von Stephen King : The Dark Tower III: The Waste Lands: (Volume 3) before purchasing it in order to gauge whether or not it would be worth my time, and all praised The Dark Tower III: The Waste Lands: (Volume 3):

Kundenrezensionen Hilfreichste Kundenrezensionen 6 von 6 Kunden fanden die folgende Rezension hilfreich. Ein Ausrutscher Von Ralf Raths Der vierte Band von Kings Dark Tower war der erste, der mich stellenweise wirklich gelangweilt hat. In diesem Band wird die atemlos spannende Handlung des dritten Bandes, die mit einem hochspannenden Cliffhanger endete, nahtlos fortgesetzt für ungefähr 50 Seiten. Dann gibt es eine ca. 500seitige

Rckblende in Rolands Jugend, in dem das zentrale, persnlichkeitsformende Ereignis des Gunslingers erzhlt wird. So weit, so gut, denn nach all den Erzhlungen aus Rolands Welt will man ja mehr ber diese wissen, so dass die Rckblende erstmal hochwillkommen ist. Allerdings ergeben sich nach wenigen Seiten zwei Probleme: Erstens die Liebesgeschichte. King kann alles mgliche schreiben, ghlende Romanzen nicht. (Das gibt er entwaffnend ehrlich im Nachwort aber auch zu, das vershnt.) Zweitens ist das Setting nach kurzer Seit verblffend ermdend weil der Rest der Reihe so originell ist. Man ist es gewohnt, beim Dark Tower alle 50 bis 100 Seiten eine extrem originelle Idee prsentierte zu bekommen: Faszinierendes, Verstrendes, Mysterises was auch immer. Der Rckblick spielt aber in einer funktionierenden, relativ unoriginellen Welt. Das htte als eigener Roman funktioniert; im Tower langweilt es. Die Rckblende, so viel sei gesagt, ist fr die Story lebenswichtig und zentral fr das Verstndnis Rolands sie htte nur gut 300 Seiten krzer ausfallen mssen. In dem Moment, in dem gegen Ende des Buches die Hauptstory weitergeht, ist der alte Rhythmus sofort wieder da, die letzten Seiten fliegen erneut durch die Finger und die Ereignisse auf diesen wenigen Seiten entschdigen fr alles dafr. Und sie machen erneut Lust auf den nchsten Band in einem Mae, wie es vor Band IV auch der Fall war. Kein dauerhafter Schaden also. 0 von 1 Kunden fanden die folgende Rezension hilfreich. Dark Tower in Originalversion Von Elke Sch. Man sollte die Dunkle Turm Saga auch mal im Original lesen. Leider vermisste ich bei dem Taschenbuch die bekannten Illustrationen von Michael R. Whelan. Deshalb nur 4 Sterne 0 von 1 Kunden fanden die folgende Rezension hilfreich. Nice enough groundwork Von Dream A beginning..not much more. A lot of trying to explain everything.....you can tell he was 19 at the time :).

Kurzbeschreibung THE WASTE LANDS is the third volume in Stephen King's epic Dark Tower series. The Dark Tower is soon to be a major motion picture starring Matthew McConaughey and Idris Elba, due in cinemas August 18, 2017. In the third novel in Stephen King's epic fantasy masterpiece, Roland, the Last Gunslinger, is moving ever closer to the Dark Tower. Roland has altered ka by saving the life of Jake Chambers in New York. Now they exist in different worlds, paradoxically sharing memories. Roland, Susannah and Eddie must try to draw Jake into Mid-World then follow the Path of the Beam through an urban waste land to the Dark Tower. Pursued by the Ageless Stranger, Roland and his friends cross a desert of damnation in this macabre new world as revelations begin to unfold about who - and what - is driving him forward. JOIN THE QUEST FOR THE DARK TOWER... THE DARK TOWER SERIES: THE DARK TOWER I: THE GUNSLINGER THE DARK TOWER II: THE DRAWING OF THE THREE THE DARK TOWER III: THE WASTE LANDS THE DARK TOWER IV: WIZARD AND GLASS THE DARK TOWER V: WOLVES OF THE CALLA THE DARK TOWER VI: SONG OF SUSANNAH THE DARK TOWER VII: THE DARK TOWER THE WIND THROUGH THE KEYHOLE: A DARK TOWER NOVEL From Publishers Weekly King's third volume on Roland the gunfighter's search for the Dark Tower offers charming bits of whimsy, some splendidly tense moments and one rip-roaring horror scene. At times, however, it is pretentious and the direction of the sprawling plot uncertain. Roland has two companions on his quest for the tower at the portal of all the worlds p. 53 : Susannah Dean and Eddie Dean, who entered his world from New York City of 1963 and 1987, respectively. When the three track down the den of a 70-foot-tall cyborg bear, they are pointed down a path leading to the Tower. But Roland is slowly going mad, a fact that seems linked to his past experiences with Jake Chambers, a boy who died twice set it all in the first book of the series. Jake reappears here, displaying great resilience in crossing over from 1977 New York City to join Roland Co. (As Susannah notes, "This time-travel business is some confusing shit.") They press on, plumbing the depths of a children's book that tells a profound and ancient tale. Unfortunately, the questers don't reach the Tower; in fact, they're caught in a cliff-hanger ending--King says, he'll write volume four if we want it. Illustrations not seen by PW. 1.5 million first printing; \$400,000 ad/promo; BOMC and QPB selections. Copyright 1991 Reed Business Information, Inc. From Kirkus sChapter three of King's epic alternate-world saga (1988, 1989) finds Roland the Gunslinger and his sidekicks continuing their quest for the Dark Tower--and the Maine master keyboarding some of his least restrained writing in years, great sagging storm clouds of padded prose that only occasionally thunder or brighten with lightning inspiration. The storyline by now is so complex that King opens with a four-page "Argument" summing up past action and tracing ties between major characters. The Argument for volume four won't be much longer, since relatively little happens here: Roland trains Eddie Dean and Susannah Walker, previously brought by him from Manhattan to his blighted world, in the arts of gunslinging--soon used to slay a giant mechanical bear named Shardik; Jake, the boy whom Roland let die in volume one, reappears as a Gotham schoolkid who makes his way through a haunted house into Roland's world; the band of four encounter a town of old folks, then a wasted city where Jake is kidnapped by degenerates, then rescued; Roland and company take a ride toward the Dark Tower on a train operated by an insane computer enamored of riddles. In a note, King admits that "finding the doors to Roland's world has never been easy for me." The strain is evident, with the volume seemingly jerry-built on borrowings (the hoary haunted house; the mad computer, echoing Hal of 2001; the wasted city and its criminal denizens, shades of Escape from New York) and overblown character conflicts (can Eddie summon the courage to cross the swaying bridge?). Still, some of the action cooks up shivery suspense, and Roland's anticipated duel of

riddles with the homicidal computer promises a swift start to the next volume. Hopefully it won't take any more slack interlude volumes for Roland to reach the Dark Tower. Meanwhile, though confirmed series fans might at least tolerate this chapter (and buy up its 1.5 million first printing--on-sale Dec. 2), the generic King fan will enjoy far more the upcoming *Needful Things* (p. 813). (Book-of-the-Month Split Dual Selection for January) -- Copyright 1991, Kirkus Associates, LP. All rights reserved.